



T-ball Rules

- Hit through the whole lineup. No outs in T-ball. Runners only advance one base at a time. On defense, encourage your infielders to throw to first base, outfielders to throw to second base.
- When the last batter is up, call out “last batter!”, then when the ball is put in play by that batter, all runners on the bases shall clear them by touching each base in order. Then switch sides with the other team. Wait until the last runner touches home plate before switching.
- It is suggested to challenge your more experienced batters to three underhand pitches without the Tee. After three failed attempts bring in the Tee. For less experienced batters, bring in the Tee automatically. This will be up to each coach that is pitching to their own team. You know your players so challenge them as you wish. The objective is to keep the game moving along due to the kids short attention span at this age.

Farm Rules

- No Tee is used during games in this division. The manual pitching machine will be used. If the machine is not available, then the Coach will pitch to his team’s batters, overhand (no underhand), when on offense. The coach may position himself (without risking injury to him/herself) at any distance necessary to get his player to hit the ball. The batter gets five pitches (not swings) to put the ball in play. No Balls or Strikes are called. If on the fifth pitch the batter fouls off, they keep getting additional pitches for every foul until they put the ball in play or if they miss, the batter is called out.
- Score is kept and there is no batting through the lineup in any inning. Three outs or five runs scored by the offense will trigger switching sides in every inning (“Four runs and switch” is optional to get more play time in, but must be established before the game begins or the default “five runs and switch” will stand). Regardless of the runs decided upon to switch sides, if three outs are made prior

to reaching the run amount, the teams will switch sides. Extra runs will not count once the limit to switch is reached.

- Coaches are to keep track of the score, the last out and who will be the next batter to hit in the following inning. It is suggested to have an assistant coach or parent keep track of these for you.
- On defense, all players are to be put out on the field. No dual fielders at the mound (only one pitcher). All extra fielders should be spread out in the outfield. Outfielders are to position themselves on the grass area prior to a pitch.
- On any pass ball at first or third base that goes into the dugout, all runners shall automatically advance only one base. The extra base shall be determined by the last touched base at the exact time that the ball went out of play into dead ball territory.
- The ball is in play until it is thrown to the player pitcher on the defense (not the coach pitching to his team on the offense) and that pitcher has full control of the ball. Once the pitcher has control of the ball, all play is dead and any runners trying to advance shall return to the previous base touched. To clarify, there is no "past the halfway mark" to the next base that would entitle the runner to that next base.

The runner must return to the previous base.

- Most calls are obvious, but in certain cases there will be those close ones. The team on defense shall be the umpires on any close calls. Calls made by any of the Coaches on the defense are final and play will move along.

Rules for both T-ball & Farm Divisions

- No sliding at first base at all.
- There is no stealing of bases. Runners must stay on the base until the ball is hit.
- In order to keep interference to a minimum, coaches are in charge of informing parents and keeping spectators behind the invisible line that runs along the front of the dugout and extends out toward the outfield. Any wagons or gear bags are to be placed in the dugout or behind the front post of the **dugout**.
- There is no catcher position. It is suggested to have a coach at the backstop to help gather balls for a quicker pace of play (without risking injury to him/herself). No Minor shall help at the catching position unless the parent signs a Medical Release Form for that Minor. For Farm players, this is a good time to teach the pitcher to cover home plate when a runner is attempting to score.

- **(Farm teams) Field maintenance** please teach pitchers to not dig out front of rubber, not necessary. If available, drag base paths at minimum. Stay 1 ft away from grass line. Never drag over grass, never start at a base. Try to start drag in different spot every time.

Minor & Major Division Rules /Suggestions

- **Plate meeting with umpire** should only include the two head coaches for the game, the umpire & a board official (if present), no one else. This includes assistant coaches. Head coaches should be ready to present their lineup to the umpire at least 10 minutes before game time. Players should be ready to lineup for the pledges 5 minutes before the game to start on time.
- No uncaught 3rd strike rule for Minors. For Majors division and up, it is in play.
- Agree on four or five runs to swap sides at umpires meeting. If this is not established at the meeting, the default will be five runs and swap.
- Green area behind the home plate backstop is off limits to anyone.
- Dugout personnel shall be only the head coach, two assistant coaches and registered players. Team Mom, other coaches/parents and anyone else, shall restrict themselves to the spectator areas or be subject to removal. No other kids allowed in the dugout either.
- No coaches, kids or gear outside of the dugout when the game is in play. Keep parents out of the dugout. The only time a parent should be in a dugout is to give medical attention to their child.
- Try and get batters up to bat quick. Develop a system where they are coming out of the gate closest to home plate.
- Keep one foot in the batter's box at all times, unless pitch or play takes you out of the box.

ALL DIVISIONS- General Rules

- **Please make sure to pass the pertinent information on to your player's parents and let them know that they are in charge of any guests that they bring to the games. Video recording is in progress at all times, so behave.**
- Talk to your player parents... and have them talk to their guests. Remind them that the league is a 100% volunteer run program and not one person is being paid for their time. Foul language and heckling will not be permitted before, during or after any game. The Team Manager will be subject to a warning. If the behavior continues, that spectator is subject to being ejected from a game and will have to serve as an umpire (under supervision) for the next two games scheduled for their

player. Said parent cannot attend any of their player's practices or games until this service is completed. Remember, this is a regular season. No one is playing for a championship, but if any, a participation trophy.

- No Alcohol is allowed at game sites. Anyone breaking this rule is subject to immediate ejection from the site and could be banned from attending games for the rest of the season. If only evidence is found of alcohol presence near a team's vicinity, that team will receive a warning. Second offense could result in the team not playing for the rest of the season.
- Music at games is OK as long as the songs being played are of clean versions, **no profanity**. Walk up music is OK, as long as it is being played for both teams and must be controlled by someone off of the field. You can check with the opposing team pre-game, to see if they will have someone doing it for their team. If this cannot happen, music shall only be played when teams switch sides (half innings). There shall not be any coaches controlling music devices from the dugouts.
**Major/50-70 field, if there is a DJ at the scoreboard shed, no other music shall be played from the spectator or dugout areas. No exceptions. Warnings & Ejections also apply.
- Noise makers of any kind are Ok, but the game must be respected. Once a pitcher is on the rubber and set for delivery, all noise and any music must come to a stop. Anyone violating this rule will be given a warning. The second time will be automatic ejection. Ejections can be made by the umpires or any League Board Member.
- Any coach, parent or player (with parent), may be called to a meeting with the League Board to discuss any inappropriate behavior, for violating league rules or for making a mockery of the game. If after two scheduled attempts for a meeting are made and there is a no-show to said meeting by the subject, then the team (if coach) or individual player (if parent or player) will be stripped of further league activities until said meeting has taken place. Only the subject (if minor with parent) shall be present at said meeting. No other parents or coaches are allowed.
- Green area behind the home plate backstop is off limits in all divisions.
- Please be respectful and follow the schedule. If you are the home team, you are in the third base dugout, Visitors are in the first base side dugout.
- Teams coming in for the next scheduled game shall not enter into any of the bullpens, batting cage or live ball areas during a game. No exceptions.
- Athletic supporters must be worn by all players. Parents are in charge of this.
- No altering of team uniforms is allowed unless approved by the League Board. Any team arriving to a game site with an unapproved uniform will forfeit the game.
- Major division & below, Bats must have the "USA Baseball" logo, not have a

barrel larger than 2 $\frac{5}{8}$ ". "USSA" branded logo bats are not permitted. **50-70 & Junior divisions can use "USA Baseball" or "BBCOR" certified bats.**

- The continuous batting order applies to all divisions. All players present must be entered into the lineup to bat.
- Helmets are required when batting and cannot be spray painted or air brushed. One sticker is OK. Must be NOCSAE approved.
- No metal cleats are to be worn at any of our fields.
- No head first sliding in Major division or below. The penalty is the runner is called out.
- No on deck hitters in Major division or below. No bat swinging in the dugout or any fenced in area. Minor & Major division Batter shall not grab a bat until it is their turn or batting in the 2nd spot for that inning. *For T-ball and Farm division, It is suggested that all batters prior to the start of the game, place their in-game bat out in front of the dugout and not grab it until it is their turn.
- Keeping things clean. Coaches are in charge of, or can appoint an assistant or team parent, to clear out all gear and trash from the dugouts after every game or practice use.
- After games, teams are to immediately clear the dugout to help with the next scheduled game. Wrap up team meetings are to be conducted where the next game's teams are not being obstructed for their warmups. Incoming teams are not to enter the dugouts until the previous team has completely cleared their gear and any trash.
- Late practices need to drop dead at 7:30pm and be out of the park by 7:45pm. Please don't let the city personal kick you out, it looks bad on the league. Our permit to use the fields could be taken away if we don't respect the times. This would end our season. Don't be the one to blame.
- **Field maintenance help on all fields:** please teach pitchers to not dig out at the front of the pitching rubber and batters at the batter's box. it's not necessary.

Maybe a bit of scarifying is ok for grip, but there is no need to dig any deeper. If a drag is nearby and available after you finish a practice or a game, please drag (or have parents help) the base paths at minimum. Stay 1 ft away from the grass line. Never pull the drag over grass, never start at a base. Try to start dragging in a different spot every time.

- **Lastly, let's all have fun.**

LLL Home game time limits

- Tee Ball- No new inning after 45 minutes. 1 hour drop dead.
- Farm- No new inning after 1 hour. 1 hour 15 minutes drop dead.
- Minors- No new inning after 1 hour 30 minutes. No drop dead.
- Majors- No new inning after 1 hour 45 minutes. No drop dead.
- 50-70- No new inning after 2 hours. No drop dead.

****for 50-70 division, field rules apply. For all other rules please refer to the most recent version of the Little League rule book. In any other case the umpire is in charge.****

Rev. 03/2026